

Welcome to the written/video guide to D4 of T20 "Martyr's Garden". Here we will resolve doubts, we will show one of the most solid and simplest strategies to complete this d4, for this we will need the following:

Build

*Skyent Soul's Cloud Reaper

*Skramblegg Shield (Can be exchanged for Skyent for cleanse)

*Flamium Helmet (Gives your team 2 SP when you expend 5 SP)

*Exothermic Jacket

*64 Bit Clover

*Skramblegg Bracelet (Can be exchanged for Skyent for cleanse)

*Monarch Command (It can be Supply or Divine ward, as long as it has a double attack everything is fine)

*Any pet *PER TURN*

*Speed runes or whatever you have on hand, The accessory will give you the dual strike you need

*Enchants: Same as runes

-The distribution of statistics that we will use will be purely based on speed, our job will be to be a kind of speedbait to be able to absorb our allies and prevent them from dying with the enemy brains

Team

Tank: Gello/Teith/Bleeximum/Kimusaba

Gello: Deflect pumps x3, Redirect bone, any chip, Any brain "When you get hit"

Teith: Evade pumps x3, redirect bone, Any chip, Any brain "When you get hit"

Bleeximum: Block pumps x3, Redirect Bone, Any chip, Any brain "When you get hit"

Kimusaba: Dr pumps x3, Redirect Bone, Any chip, Any brain "When you get hit"

Dps: Lerky (If you have 2 +5 lerky you can take Blinka or another tank, with 2 +5 Lerky is the damage necessary to complete the d4)

Lerky: Dual strike pumps x3, bone your next ability has X chance to be empowered, Chip gains more damage depending on how much life the target has and Kolg Brain



Gameplay

As I mentioned before, our role in the team is to activate Flamium as many times as possible, for this we need to focus on 2 things (Same strategy that we used to complete the T19 dungeon "Auguria's Exploration")

1- Give SP to ourselves and heal the target when necessary with "Skymark"

2- Apply the "Skyent Avatar" skill so that our fams absorb the next attack they receive

Espanior

We will start by protecting the first 2 Lerky, after Espanior attacks we will focus a lot on healing our tank, his 0 SP hits the weakest, so you must be very careful in healing yourself and absorbing yourself. If we are lucky enough to have him appear in front of us, it will be much easier to kill him, since our lerkys would almost always be activating his brain and melting him.



Tomor

We will give the "Windpaler" skill and after that "Skymark" to start generating SP, then we will start to protect our fams with "Skyent Avatar", we will protect the first 2 Lerky and constantly heal our tank and we will repeat this until the Lerky can attack, when it is Lerky's turn we will use the ability "Rising Storm" to apply Shocks and generate E.M.P or "Jugdement Flash" are both equally good to attack the team, we will only use the "Destiny Chaser" ability when we want to eliminate a specific enemy



DAVIDATOR

This enemy has an ability to attack a random enemy, so we will protect the entire team with "Skyent Avatar" to prevent him from going crazy and killing any of our dps or ourselves, being the enemy with the highest life on this d4, it will take us a couple of minutes to defeat it, but since it ALWAYS appears in front of everyone, our Lerky Brain will destroy it in two pieces (It is recommended that in this fight you also have a pet that deal damage to the closest one per turn)



Trash

For trash enemies we will take into a couple of things:

-**Geordi** has one brain to attack the strongest when he receives a hit, we will avoid attacking him directly as much as possible so that he does not kill our Tank.



-**Coloratrix** can cause us a lot of problems so we will start by protecting ourselves (We are at the back) to prevent it from hitting us at the beginning, after this we will try to defeat it as soon as possible, since its "Water Typhoon" ability hits the enemy team and can cause us a lot of problems. He also has a pretty strong brain.



-**Sarbrin** will be the real problem, since his 0 SP does bleed damage to the furthest away, so if we see him we will be extremely careful with ourselves, healing ourselves and absorbing ourselves with "Skyent Avatar". **In case it kills you (the player) you must finish the combat before reviving yourself, the bleed damage can pass through Jacket, this would cause you to die again when you revive yourself.**



-The other enemies will not cause much problem, we just have to be careful to give ourselves healing and absorb when we can, always respecting and seeing the enemies.

And **congratulations**, once you practice you could easily complete the dungeon, everything is based on following the order and being attentive to the enemies that you encounter along the way.

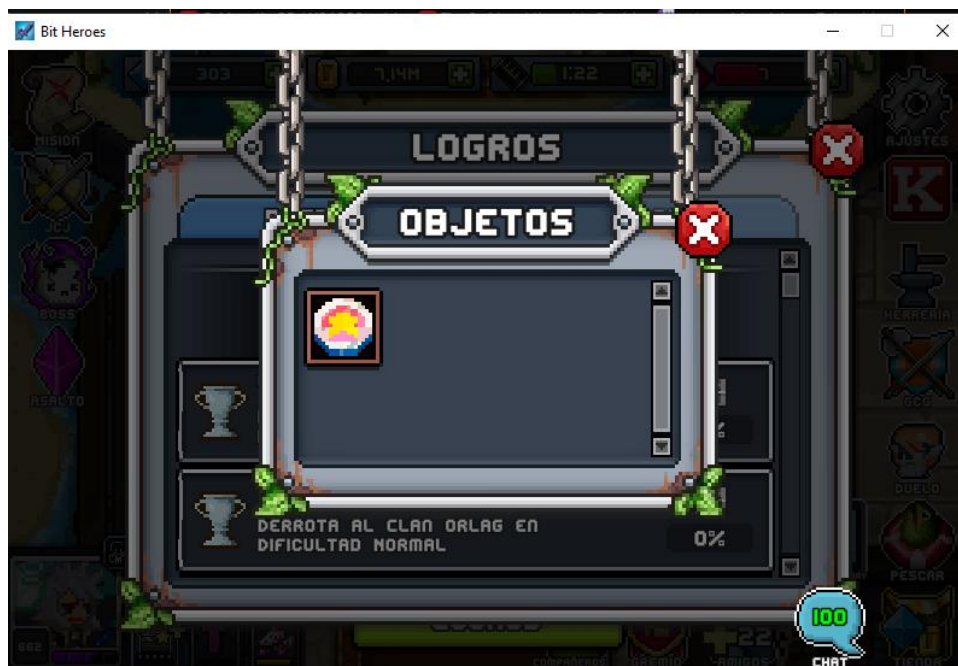
FAQ.

Q: Can it be completed with Tier 20 equipment?

R: Yes, the build is completely capable of completing the d4 without any problems.

Q: My Lerkys are +4, do you think it is possible to complete it?

R: Yes, it will take you more tries, but once you get the hang of the dungeon it becomes purely a strategy



Special thanks to Ember, MrExD, ZombieSlayer13, ItsMBSCastillo

Guide created by Blanquito.